#include <stdio.h>

#include <bits/stdc++.h>

using namespace std;

#define goat ios\_base::sync\_with\_stdio(false);cin.tie(0);cout.tie(0);

#define ll long long int

int main()

{

goat;

int t;

cin >> t;

while (t--)

{

}

return 0;

}

auto isSorted = [&](int l, int r) -> bool

{

*//Lambda Function body will go here*

};

*// if Return = TRUE... we don't Swap*

*// if Return = FALSE... we want to Swap*

bool comparePairs(const pair<int, int> &a, const pair<int,int> &b)

{

if (a.first != b.first)

{

return a.first > b.first;

}

return a.second < b.second;

}